

# SnowStorm in IceCube

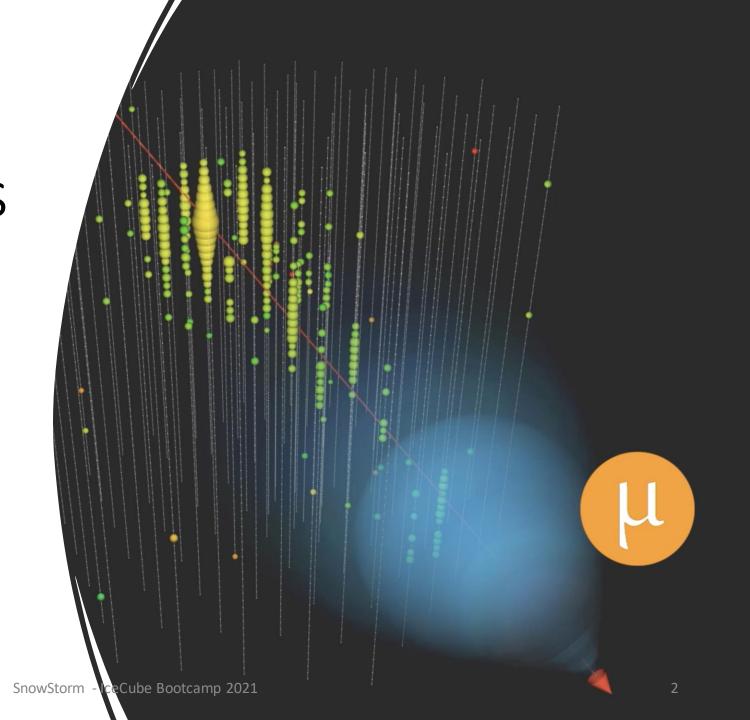
Ben Smithers (UT Arlington)
IceCube Bootcamp 2021



## IceCube Events

#### Light ∝ Energy

- v's Interact particles make light
- Light Scatters, gets absorbed How badly?
- Holes are bubbly How bubbly?
- DOMs see it How Well?

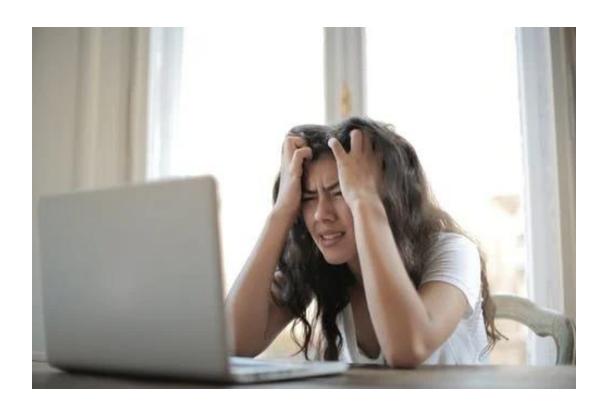


Uncertainties In Ice and IceCube =

Uncertainties in Energy and Zenith



#### "Nuisance Parameters"



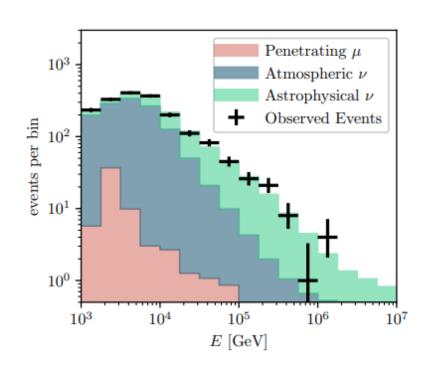
Quantify Your Systematic Uncertainties!

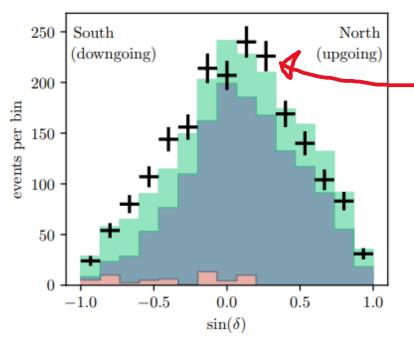
#### They Quantify...

- Hole Ice Bubbliness
- Ice Absorption
- Ice Scattering
- Neutrino fluxes
- Cross-Sections
- How well do DOMs DOM?

#### **Effect Reconstruction Efficiency!**

## Why are these *really* necessary?





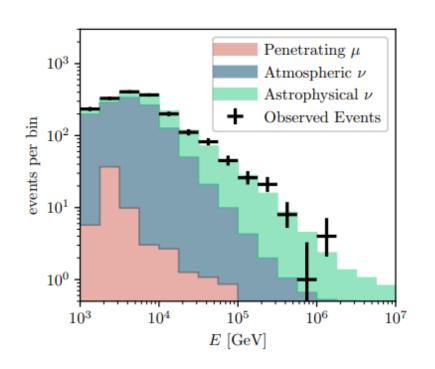
#### Error bars represent

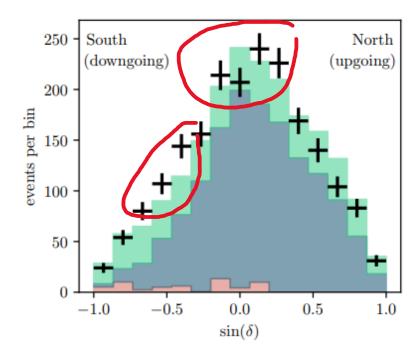
- Expected statistical fluctuations
- Uncertainties in our detector

"Analysis bins" in "analysis space"

Consider binned events in reconstructed quantities

## Why are these *really* necessary?





How big are your error bars, really?

Statistical AND Systematic

Are excesses regular fluctuations, or signs of something new?

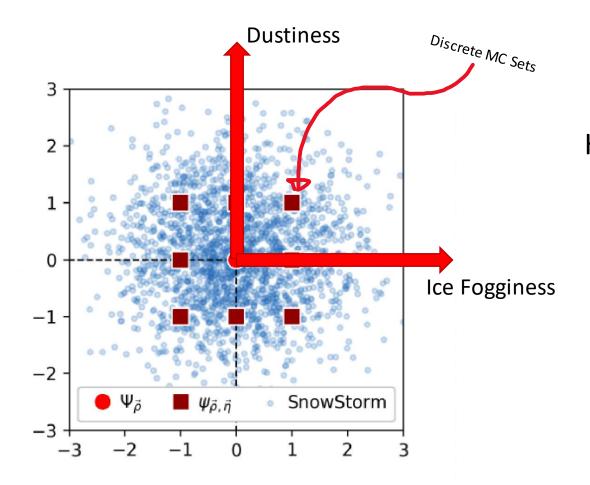
#### Dealing with nuisances

- High-Level
  - Neutrino fluxes, cross-sections
  - Often easily manageable through reweighting
- Low-Level
  - Ice properties
  - Difficult to propagate effects on reconstructed energy, angles
  - Requires Monte Carlo Simulation





#### Simulate with Nuisances



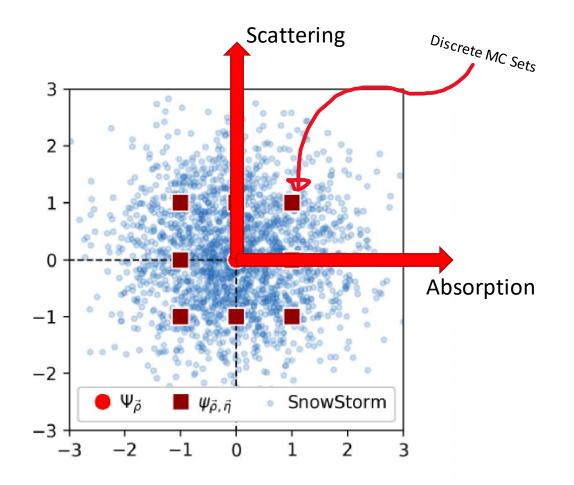
Quantify Your Systematic Uncertainties!

#### History Times; Full MC sets at

- "Central Model"
- Central Model plus more dust
- CM with more fog
- More fog, less dust...

Computationally Expensive!

#### Simulate with Nuisances



Quantify Your Systematic Uncertainties!

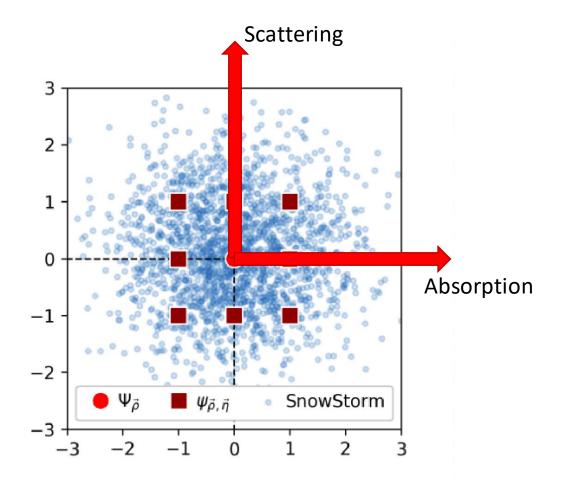
#### History Times; Full MC sets at

- "Central Model"
- Central Model plus more scatter
- CM with more absorption
- More abs, fewer scattering...

Computationally Expensive!

#### With the SnowStorm Method!

Quantify Your Systematic Uncertainties!



#### SnowStorm

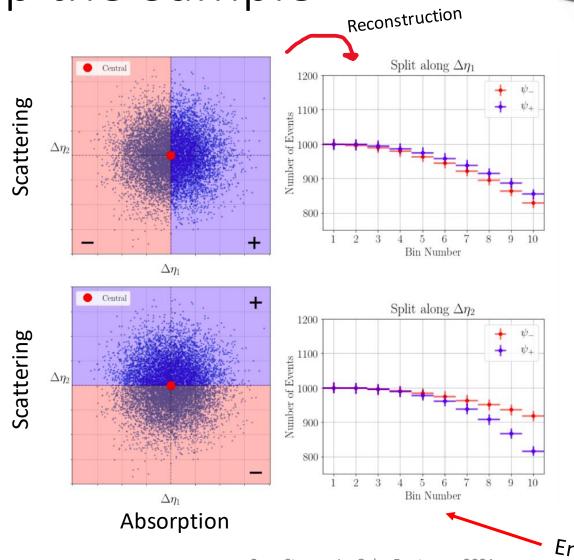
Each event samples Nuisance Parameters from continuous prior distributions

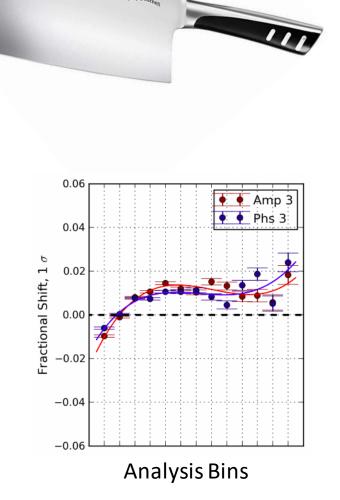
Single MC Set!



# Chop Up the Sample

Divide Sample into subsamples according to nuisances





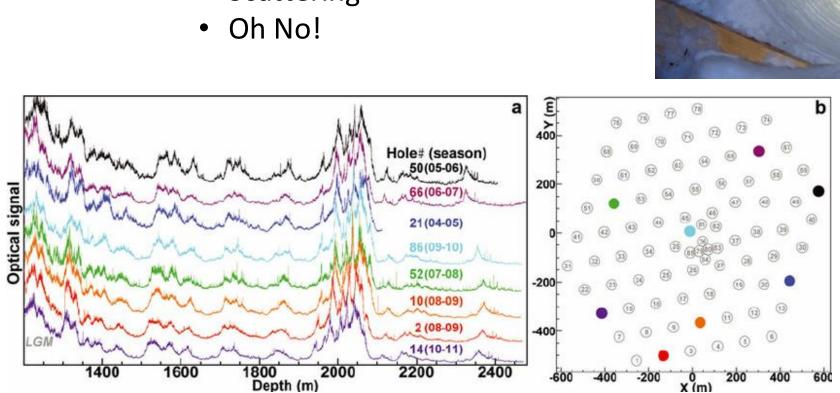
Click here for math details!

Energy, Zenith, ...

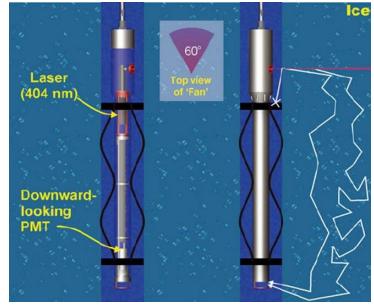


#### Antarctic Ice Isn't Perfect

- Dust
- Absorption
- Scattering

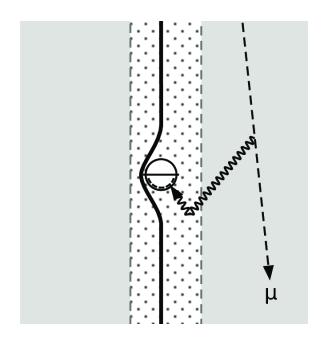


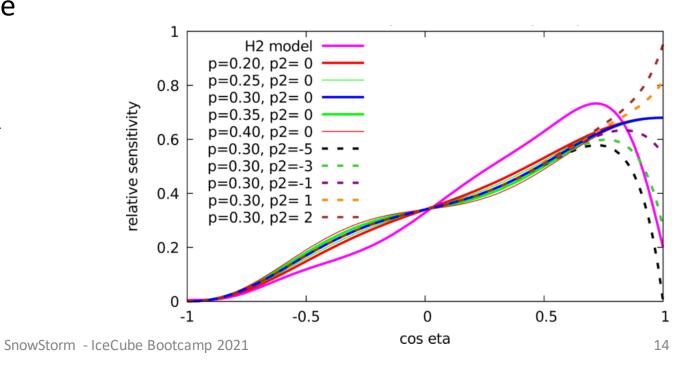




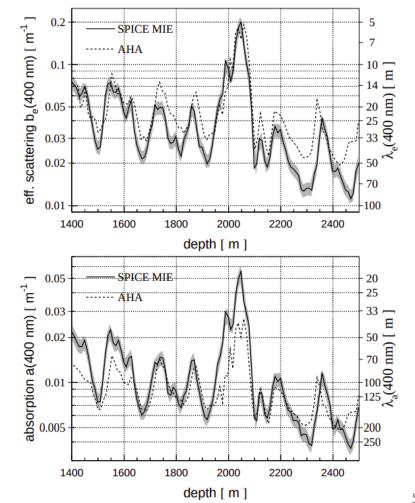
#### Hole Ice Bubbliness

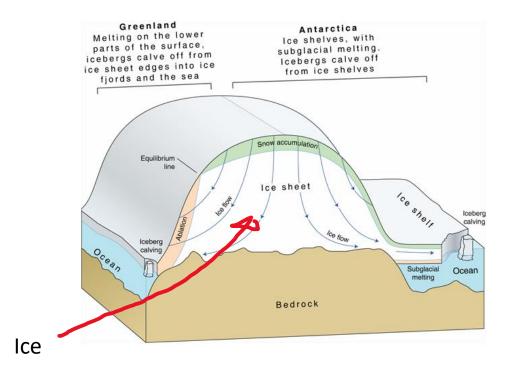
- Light scatters off bubbles in hole ice, affects sensitivity
- Relatively Easy to SnowStorm-ize (MSU Forward Hole Ice)
- For up-going photons  $\cos \eta = 1$





#### Absorption and Scattering





#### Old Models:

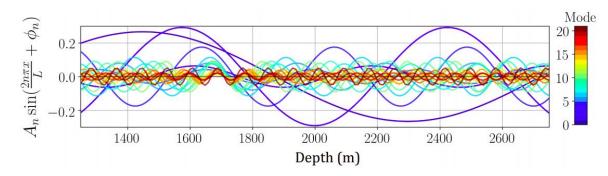
- Divide ice into 10m layers, each with unique absorption and scattering
- Have a *lot* of nuisance parameters
- Unwieldy!

#### Fourier Series with IceWave!

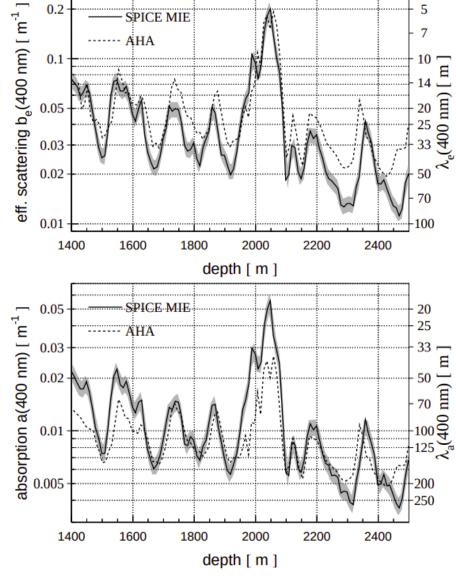
$$M^{+}(x) = \frac{1}{2} \log_{10} (\text{Abs} \times \text{Sca}) = \frac{A_0}{2} + \sum A_n \sin \left(\frac{2n\pi x}{L} + \phi_n\right)$$

$$M^{-}(x) = \frac{1}{2} \log_{10} (\text{Abs/Sca}) = \frac{B_0}{2} + \sum B_n \sin \left(\frac{2n\pi x}{L} + \gamma_n\right)$$

$$\text{Abs} = 10^{M^{+} + M^{-}} \qquad \text{Sca} = 10^{M^{+} - M^{-}}$$

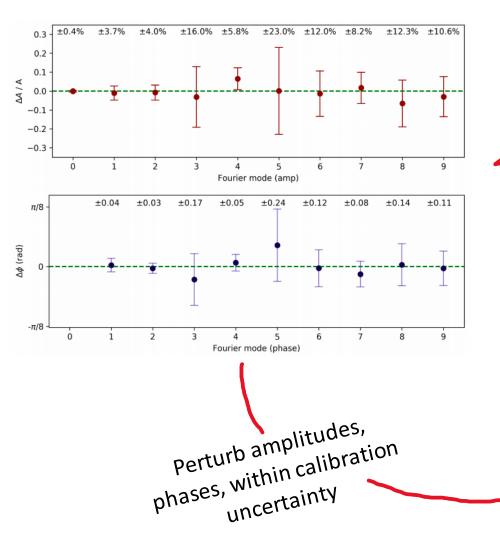


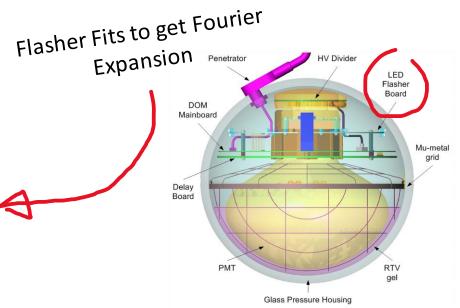
- First terms represent large-scale fluctuations
- Latter terms represent small wobbles

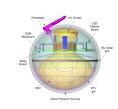


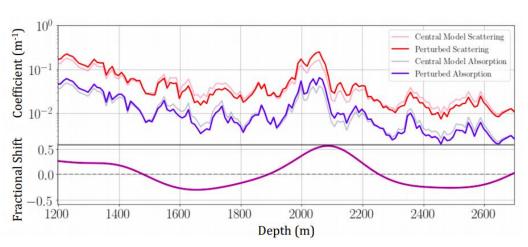
Build a physically motivated function for absorption/scattering

## Perturbing Models







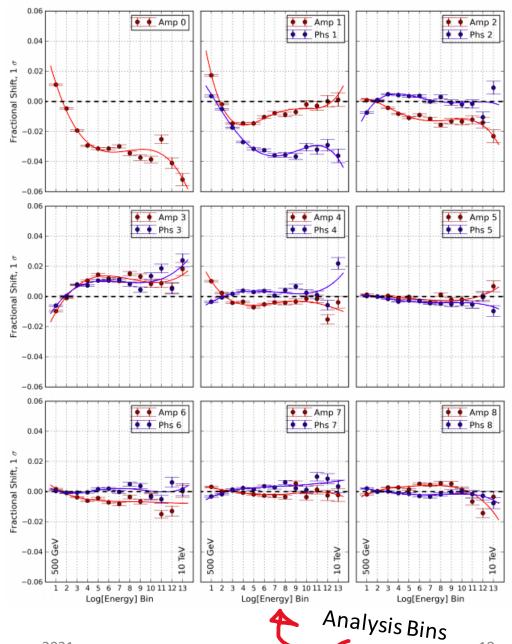




#### **Extract Effects**

- Fractional effects on analysis bins
- Decreasing impact with higher mode
- Fourth-order fits to smooth out MC discretization effects

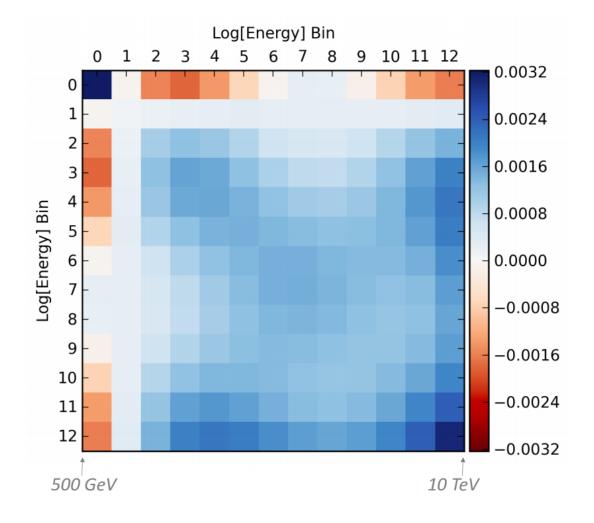
• Zenith effects are pretty small, for this example



#### Analysis Space Covariance

 Uncertainties in one bin closely tied to others

- Analysis-dependent
- Zenith effects were minimal only need covariance in energy space



#### Wow!

• One MC Sample

Handles all the uncertainties

 Account for all nuisance parameters in analysis space

• How is it used?



## SnowStorm Is In IceTray!

Implemented in *SnowSuite* – a set of python scripts in Icetray L<sub>eptonInjector</sub>

bol/blobia

Event Generation <

**Background Injection** 

Photon, Particle Propagation



## SnowStorm Processor

- Particle, CLSim Photon propagation
- Multiple Miniature I3Trays
  - 100-frame bundles with unique ice properties
  - Properties stored in M frames
- Shuffles
  - IceWavePlusModes (scattering/abs)
  - Anisotropy Scale
  - DOMEfficiency
  - MSU Hole Ice Model



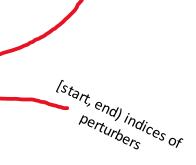
# M Frames

 Contain relevant SnowStorm Parameters

- Perturbed nuisances
  - SnowstormParameters



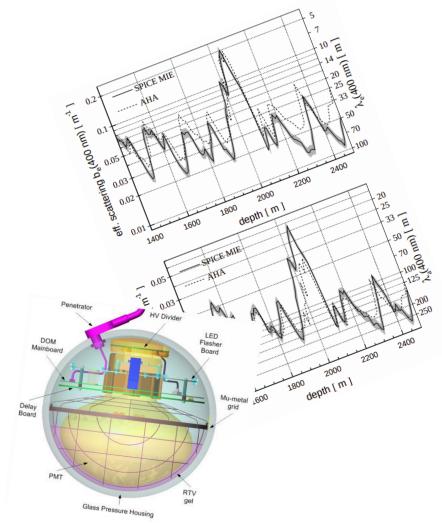
- Order Indicated by
  - SnowstormParametrizations
  - SnowstormParameterRanges



Perturber names

## Existing SnowStorm "Perturbers"

- (24) IceWavePlusModes
  - Fourier Depth Dependence
- (2) Global Abs/Scattering
  - Uniform scaling
- (1) AnisotropyScale
  - Scales magnitude
- (1) DOMEfficiency
  - Scales wavelength acceptance
- (2) Forward HoleIce
  - Perturbs p, p2



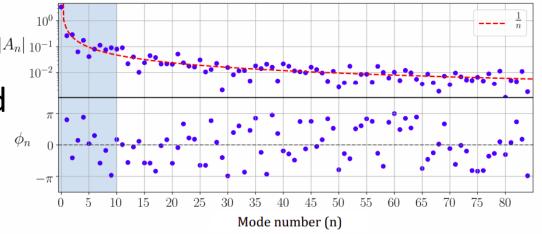
#### IceWavePlusModes

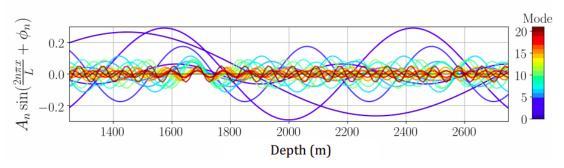
Only Plus Mode Amplitudes perturbed

- Twelve amplitudes
- Then twelve phases
- Deviations from mean are stored

Chop around zero







$$M^{+}(x) = \frac{1}{2}\log_{10}\left(\text{Abs} \times \text{Sca}\right) = \frac{A_0}{2} + \sum A_n \sin\left(\frac{2n\pi x}{L} + \phi_n\right)$$

# SnowStorm **M**

- YAML (text) files for nuisance parameters
  - Easy to edit!

- Configure nuisance parameter widths, distributions
  - Uniform, Gaussian

Toggle systematic uncertainties

```
Perturbations:
    # IceWavePlusModes for depth dependent absorption/scattering scaling
    IceWavePlusModes:
        apply: true
        type: default
    # Global ice scattering scaling
    Scattering:
        type: uniform
        uniform:
            limits: [[0.9, 1.1]]
    # Global ice absorption scaling
    Absorption:
        type: uniform
        uniform:
            limits: [[0.9, 1.1]]
    # Ice anisotropy scaling
    AnisotropyScale:
        type: uniform
        uniform:
            limits: [[0., 2.0]]
    # DOM efficiency scaling
    DOMEfficiency:
```

type: uniform

limits: [[0.9, 1.1]]

uniform:

# Creating New Perturbers

- Implement SnowStorm "Parametrization" class
- Define 'transform' function taking relevant nuisance vector, I3Frame
- See <u>snowstorm</u> for examples



#### Beyond SnowStorm

 Use your favorite Detector and Filter Sims

 IceModel details kept in "M" frames – keep them!

Can extract uncertainties for your sample



# Summary

- Quantify detector and systematic Uncertainties
- Snowstorm uses one MC Set, incorporates all low-level systematic uncertainties
- Use Snowstorm Parameters to extract uncertainties, covariances

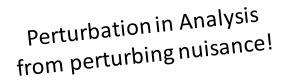


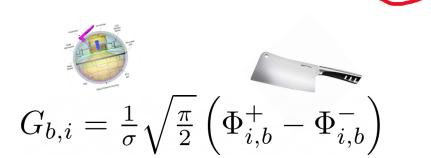
# Thank you for your time! Any Questions?

# Backup

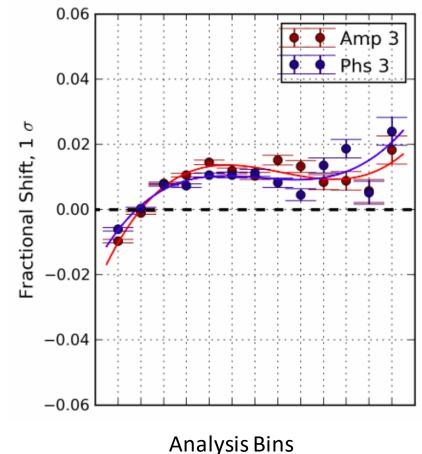
## Extraction Effects in Analysis

Extract Covariances of nuisance, covariance in analysis too!



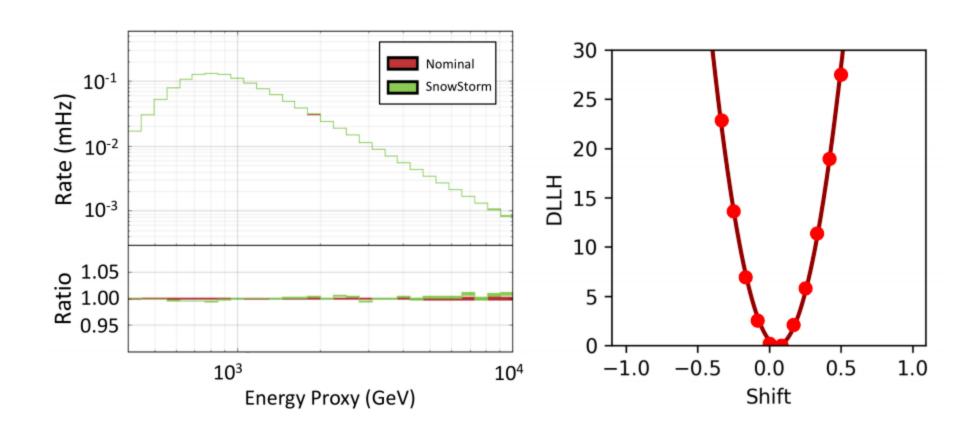


$$\Phi_{(b,\vec{\eta})} = \Phi_{(b,0)} + G_{(b,i)} \eta_i \int_{\text{Ce}_{\textit{Ntral}}_{\textit{Expectation}}} G_{(b,i)} \eta_i \int_{\text{Some Choice of Nuisances}} G_{(b,i)} \eta_i \int_{\text{Some Choice of$$



Click here for mattre details!

## Tests of Validity

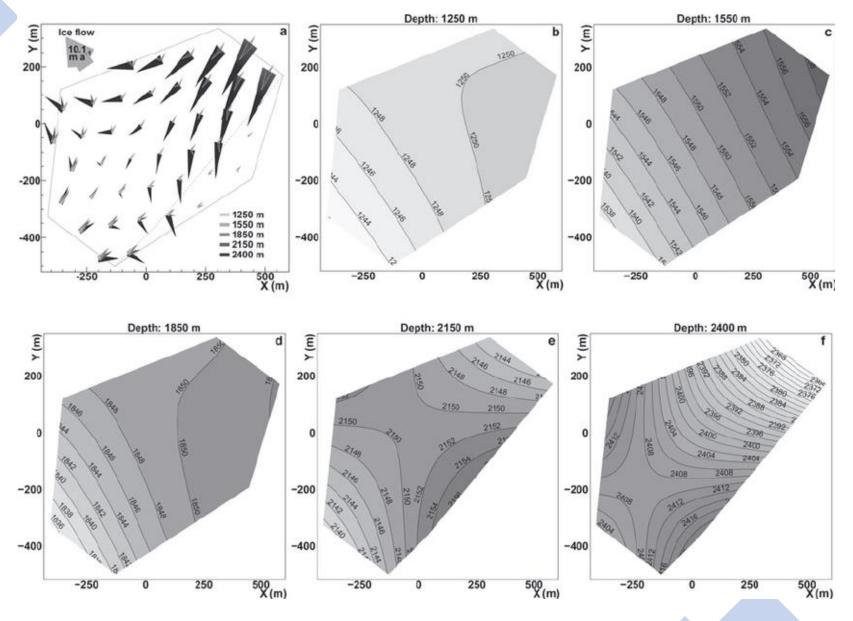


# DOM Deployment



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#### Ice Tilt



# Energy Loss Rates

Muon Energy Loss is Stochastic at high energies!

